

Team name	Inducements	Team summary	Race
Diener des Zorns	Re-rolls 2	Players cost 970,000	Khome
Coach name	Assistant coaches 1	Skills cost 180,000	Team Value
AlRonno	Apothecary Yes	Inducements cost 180,000	1330
NAF number	Dedicated Fans 1	Normal skills 5	Special rules
		Secondary skills 2	Favoured of Khome

No.	Position	MA	ST	AG	PA	AV	Skills	Cost
1	Bloodseeker	5	4	4+	6+	10+	Frenzy*, Tentacles	130,000
2	Bloodseeker	5	4	4+	6+	10+	Frenzy*, Tentacles	130,000
3	Bloodseeker	5	4	4+	6+	10+	Frenzy*, Claws	130,000
4	Khorngor	6	3	3+	4+	9+	Horns, Juggernaut, Leader	110,000
5	Khorngor	6	3	3+	4+	9+	Horns, Juggernaut, Sure Hands	90,000
6	Khorngor	6	3	3+	4+	9+	Horns, Juggernaut, Tackle	90,000
7	Khorngor	6	3	3+	4+	9+	Horns, Juggernaut	70,000
8	Bloodborn Marauder Lineman	6	3	3+	4+	8+	Frenzy*	50,000
9	Bloodborn Marauder Lineman	6	3	3+	4+	8+	Frenzy*	50,000
10	Bloodspawn	5	5	4+	-	9+	Claws, Frenzy*, Loner (4+)*, Mighty Blow (+1), Unchannelled Fury*, Block	200,000
11	Bloodborn Marauder Lineman	6	3	3+	4+	8+	Frenzy*	50,000
12	Bloodborn Marauder Lineman	6	3	3+	4+	8+	Frenzy*	50,000