



Team name	Eschna Zomies
Coach name	Hanniball
NAF number	14125

Inducements	
Re-rolls	2
Dedicated Fans	1

Team summary	
Players cost	1,020,000
Skills cost	160,000
Inducements cost	140,000
Normal skills	8
Secondary skills	0

Race	Necromantic Horror
Team Value	1320
Special rules	Masters of Undeath, Sylvanian Spotlight

No.	Position	MA	ST	AG	PA	AV	Skills	Cost
1	Flesh Golem	4	4	4+	-	10+	Regeneration, Stand Firm, Thick Skull, Block	135,000
2	Flesh Golem	4	4	4+	-	10+	Regeneration, Stand Firm, Thick Skull, Block	135,000
3	Ghoul Runner	7	3	3+	4+	8+	Dodge, Sure Hands	95,000
4	Ghoul Runner	7	3	3+	4+	8+	Dodge	75,000
5	Werewolf	8	3	3+	4+	9+	Claws, Frenzy*, Regeneration, Block	145,000
6	Werewolf	8	3	3+	4+	9+	Claws, Frenzy*, Regeneration, Tackle	145,000
7	Wraith	6	3	3+	-	9+	Block, Foul Appearance*, No Hands*, Regeneration, Sidestep, Mighty Blow (+1)	115,000
8	Wraith	6	3	3+	-	9+	Block, Foul Appearance*, No Hands*, Regeneration, Sidestep, Guard	115,000
9	Zombie	4	3	4+	-	9+	Regeneration, Dirty Player (+1)	60,000
10	Zombie	4	3	4+	-	9+	Regeneration	40,000
11	Zombie	4	3	4+	-	9+	Regeneration	40,000
12	Zombie	4	3	4+	-	9+	Regeneration	40,000
13	Zombie	4	3	4+	-	9+	Regeneration	40,000