

Goblin

COACH NAME

Motzer 26737

TEAM NAME

The Sneaky Patriots

SIDELINE

| | |
|-------------------|----|
| Apothecary | No |
| Assistant coaches | 0 |
| Cheerleaders | 0 |
| Dedicated fans | 0 |
| Re-rolls | 3 |

INDUCEMENTS

| | |
|--------|---|
| Bribes | 2 |
|--------|---|

SPECIAL RULES

- Badlands Brawl
- Bribery and Corruption
- Underworld Challenge

SUMMARY

| | |
|-----------------------------|-------------|
| Option: Center of attention | |
| Team budget | 1150k/1150k |
| SPP | 68/70 |
| Max skill stacks | 3 |
| Star players | Allowed |

| # | POSITION | MA | ST | AG | PA | AV | SKILLS | COST |
|----|-----------------|----|----|----|----|-----|--|------|
| 1 | Trained Troll | 4 | 5 | 5+ | 5+ | 10+ | Always Hungry*, Loner (3+)*, Mighty Blow (+1), Projectile Vomit, Really Stupid*, Regeneration, Throw Team-mate, <i>Block</i> | 115k |
| 2 | Trained Troll | 4 | 5 | 5+ | 5+ | 10+ | Always Hungry*, Loner (3+)*, Mighty Blow (+1), Projectile Vomit, Really Stupid*, Regeneration, Throw Team-mate, <i>Block</i> | 115k |
| 3 | Goblin Lineman | 6 | 2 | 3+ | 4+ | 8+ | Dodge, Right Stuff*, Stunty*, <i>Wrestle</i> | 40k |
| 4 | Goblin Lineman | 6 | 2 | 3+ | 4+ | 8+ | Dodge, Right Stuff*, Stunty*, <i>Sidestep</i> | 40k |
| 5 | Goblin Lineman | 6 | 2 | 3+ | 4+ | 8+ | Dodge, Right Stuff*, Stunty* | 40k |
| 6 | Goblin Lineman | 6 | 2 | 3+ | 4+ | 8+ | Dodge, Right Stuff*, Stunty* | 40k |
| 7 | Goblin Lineman | 6 | 2 | 3+ | 4+ | 8+ | Dodge, Right Stuff*, Stunty* | 40k |
| 8 | Goblin Lineman | 6 | 2 | 3+ | 4+ | 8+ | Dodge, Right Stuff*, Stunty* | 40k |
| 9 | Goblin Lineman | 6 | 2 | 3+ | 4+ | 8+ | Dodge, Right Stuff*, Stunty* | 40k |
| 10 | Goblin Lineman | 6 | 2 | 3+ | 4+ | 8+ | Dodge, Right Stuff*, Stunty* | 40k |
| 11 | Goblin Lineman | 6 | 2 | 3+ | 4+ | 8+ | Dodge, Right Stuff*, Stunty* | 40k |
| 12 | Goblin Lineman | 6 | 2 | 3+ | 4+ | 8+ | Dodge, Right Stuff*, Stunty* | 40k |
| 13 | Pogoer | 7 | 2 | 3+ | 5+ | 8+ | Dodge, Pogo Stick, Stunty*, <i>Block</i> | 75k |
| 14 | Looney | 6 | 2 | 3+ | - | 8+ | Chainsaw*, Secret Weapon*, Stunty* | 40k |
| 15 | Bomma | 6 | 2 | 3+ | 4+ | 8+ | Bombardier, Dodge, Secret Weapon*, Stunty*, <i>Accurate</i> | 45k |
| 16 | Fungus the Loon | 4 | 7 | 3+ | - | 8+ | Ball & Chain*, Loner (4+)*, Mighty Blow (+1), No Hands*, Secret Weapon*, Stunty*, Special skill: Whirling Dervish! | 80k |

Whirling Dervish!: Once per activation, Fungus may re-roll the D6 when determining which direction he moves in.