



Team name
Spoonmen
Coach name
Oventa
NAF number
9610

Inducements
Re-rolls 2
Assistant coaches 1
Master Chef 1

Team summary
Players cost 920,000
Skills cost 60,000
Inducements cost 230,000
Normal skills 3
Secondary skills 0

Race
Halfling
Team Value
1210
Special rules
Halfling Thimble Cup,
Old World Classic

No.	Position	MA	ST	AG	PA	AV	Skills	Cost
1	Griff Oberwald	7	4	2+	3+	9+	Block, Fend, Dodge, Sprint, Sure Feet, Loner (3+)*, Special rule: Consummate Professional	280,000
2	Altern Forest Treeman	2	6	5+	5+	11+	Mighty Blow (+1), Stand Firm, Strong Arm, Take Root*, Thick Skull, Throw Team-mate, Timmm-ber!, Grab	140,000
3	Altern Forest Treeman	2	6	5+	5+	11+	Mighty Blow (+1), Stand Firm, Strong Arm, Take Root*, Thick Skull, Throw Team-mate, Timmm-ber!	120,000
4	Halfling Hefty	5	2	3+	3+	8+	Dodge, Fend, Stunty*, Leader	70,000
5	Halfling Hefty	5	2	3+	3+	8+	Dodge, Fend, Stunty*	50,000
6	Halfling Hopeful Lineman	5	2	3+	4+	7+	Dodge, Right Stuff*, Stunty*, Sneaky Git	50,000
7	Halfling Hopeful Lineman	5	2	3+	4+	7+	Dodge, Right Stuff*, Stunty*	30,000
8	Halfling Hopeful Lineman	5	2	3+	4+	7+	Dodge, Right Stuff*, Stunty*	30,000
9	Halfling Hopeful Lineman	5	2	3+	4+	7+	Dodge, Right Stuff*, Stunty*	30,000
10	Halfling Hopeful Lineman	5	2	3+	4+	7+	Dodge, Right Stuff*, Stunty*	30,000
11	Halfling Hopeful Lineman	5	2	3+	4+	7+	Dodge, Right Stuff*, Stunty*	30,000
12	Halfling Hopeful Lineman	5	2	3+	4+	7+	Dodge, Right Stuff*, Stunty*	30,000
13	Halfling Hopeful Lineman	5	2	3+	4+	7+	Dodge, Right Stuff*, Stunty*	30,000
14	Halfling Hopeful Lineman	5	2	3+	4+	7+	Dodge, Right Stuff*, Stunty*	30,000
15	Halfling Hopeful Lineman	5	2	3+	4+	7+	Dodge, Right Stuff*, Stunty*	30,000

Consummate Professional: Once per game, Griff may re-roll one dice that was rolled either as a single dice roll, as part of a multiple dice roll or as part of a dice pool (this cannot be a dice that was rolled as part of an Armour, Injury or Casualty roll).