



Team name	Fling Workout Gruppe: Bauch - Beine - Pro	Inducements	Assistant coaches 2	Team summary	Players cost 1,030,000	Race	Halfling
Coach name	peterd	Master Chef 1	Dedicated Fans 1	Skills cost 20,000	Inducements cost 120,000	Team Value	1170
NAF number	16619			Normal skills 1	Secondary skills 0	Special rules	Halfling Thimble Cup, Old World Classic

No.	Position	MA	ST	AG	PA	AV	Skills	Cost
1	Altern Forest Treeman	2	6	5+	5+	11+	Mighty Blow (+1), Stand Firm, Strong Arm, Take Root*, Thick Skull, Throw Team-mate, Timmm-ber!	120,000
2	Altern Forest Treeman	2	6	5+	5+	11+	Mighty Blow (+1), Stand Firm, Strong Arm, Take Root*, Thick Skull, Throw Team-mate, Timmm-ber!	120,000
3	Halfling Hefty	5	2	3+	3+	8+	Dodge, Fend, Stunty*, <b>Leader</b>	70,000
4	Halfling Hopeful Lineman	5	2	3+	4+	7+	Dodge, Right Stuff*, Stunty*	30,000
5	Halfling Hopeful Lineman	5	2	3+	4+	7+	Dodge, Right Stuff*, Stunty*	30,000
6	Halfling Hopeful Lineman	5	2	3+	4+	7+	Dodge, Right Stuff*, Stunty*	30,000
7	Halfling Hopeful Lineman	5	2	3+	4+	7+	Dodge, Right Stuff*, Stunty*	30,000
8	Halfling Hopeful Lineman	5	2	3+	4+	7+	Dodge, Right Stuff*, Stunty*	30,000
9	Halfling Hopeful Lineman	5	2	3+	4+	7+	Dodge, Right Stuff*, Stunty*	30,000
10	Halfling Hopeful Lineman	5	2	3+	4+	7+	Dodge, Right Stuff*, Stunty*	30,000
11	Halfling Hopeful Lineman	5	2	3+	4+	7+	Dodge, Right Stuff*, Stunty*	30,000
12	Griff Oberwald	7	4	2+	3+	9+	Block, Fend, Dodge, Sprint, Sure Feet, Loner (3+)*, <b>Special rule:</b> Consummate Professional	280,000
13	Mighty Zug	4	5	4+	6+	10+	Block, Mighty Blow (+1), Loner (4+)*, <b>Special rule:</b> Crushing Blow	220,000

**Consummate Professional:** Once per game, Griff may re-roll one dice that was rolled either as a single dice roll, as part of a multiple dice roll or as part of a dice pool (this cannot be a dice that was rolled as part of an Armour, Injury or Casualty roll).

**Crushing Blow:** Once per game, when an opposition player is Knocked Down as the result of a Block action performed by Zug, you may apply an additional +1 modifier to the Armor roll. This modifier may be applied after roll has been made.